

DIAMOND E. B. PORTER

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I am an artist, game designer, and researcher from Dallas, Texas. Through individual and collaborative projects, I discovered the power of environmental storytelling and the transformative properties of a well-designed game. My work engages with cultural studies, multimodal representations, and narrative storytelling through the medium of digital games.

EDUCATION

- MFA** University of Texas at Dallas, Creative Practice May 2022
Thesis: "Affirmations: The Politics of Liberation and Exploration of Healing in Digital Game"
Committee: Dr. Hong-An Wu (Chair), Dr. Josef Nguyen, Dr. Kim Knight
- BS** Tarleton State University, Digital Media Technology May 2019
Thesis: "Paper: Revisiting identity and community through game design"
Advisor: Knut Hybinette
Minored in Film Production
Graduated Summa Cum Laude

TEACHING EXPERIENCE

Washington State University, Pullman, Washington July 2023 to Present
Assistant Professor, tenured-Track, College of Arts and Science Digital Technology and Cultures Department
Current Courses:

- DTC 201: Tools and Methods for Multimedia Authoring
- DTC 206: Digital Inclusions

The SmART Project, *non-profit* Dallas, Texas August 2020 to Present
Research and Outreach Support Coordinator

- Assist with Grant research, funding opportunities, support, and community outreach projects in north Texas.

University of Texas at Dallas, Richardson, Texas August 2022 to June 2023
Lecturer I, Arts, Technology, and Emerging Communications

- Instructor of record for Design 1: ATCM 2302.002 and ATCM 2302.007
- Responsible for a variety of pedagogical tasks, such as Creating Lesson Plans, Mentoring Graduate Instructors grading papers, meeting with students, and structuring the syllabus and online learning platform.

University of North Texas, Richardson, Texas August 2022 to June 2023
Adjunct Faculty, Interdisciplinary Art and Design Studies

- Instructor of record for Digital Tools and Technologies for Creative Practice: ART 2020.007, ART 3030.021, and ART 3030.022
- Responsible for a variety of pedagogical tasks, such as Creating Lesson plans, Creating Course content, meeting with students, structuring the syllabus and online learning platform

University of Texas at Dallas, Richardson, Texas May 2021 to May 2022
Teaching Associate, Arts, Technology, and Emerging Communications

- Instructor of record for Design 1
- Responsible for a variety of pedagogical tasks, such as grading papers, meeting with students, and structuring the syllabus and online learning platform.

University of Texas at Dallas, Richardson, Texas May 2019 to Present
Teaching Assistant, Arts, Technology, and Emerging Communications

- First Year Seminar, Motion Graphics, Design 1, and Project Management 1
- Improve student participation in the classroom through the integration of creative role-playing exercises and peer review sessions.
- Collaborate with a team of faculty at weekly meetings and actively contribute new pedagogical ideas for teaching.
- Structure the class lectures, online learning portal, and accommodations.
- Grade students' work and provide feedback on assignments and projects.

RESEARCH EXPERIENCE

The Studio for Mediating Play, Richardson, Texas 2019 to Present
Researcher

- Participate in workshops and talks with the game and transmedia scholars while critiquing play practices at the intersections of race, gender, and sexuality.

The Studio for Mediating Play, Richardson, Texas 2021 to 2022
Creative Director of SMP Mural

- Direct and complete multiphase creative mural project.
- Organize and lead workshops among collaborators for creative input.
- Deliver robust, focused design concept promoting the launch of a new collaborative space.

Narrative Systems Lab, Richardson, Texas 2019 to 2022
Researcher

- Analyze the significance of narrative design in digital games while comparing digital games' rendering of narratives.

ArtSci Lab, Richardson, Texas

2019 to 2022

Researcher

- Research the practice of creative resilience via the interplay between mental health and video games across the arts, sciences, and humanities.

Tarleton State University, Stephenville, Texas

2017 to 2019

Researcher with Dr. Jason Latouché

- Research traditionally underrepresented groups in video games.

PUBLICATIONS

Book Chapters

Beverly, Diamond. "Bellus Calamity." *Tarleton Anthology (volume 22)*, Tarleton State University, 2017.

Beverly, Diamond. "Hashtag." *Tarleton Anthology (volume 23)*, Tarleton State University, 2018.

Journal Articles

Beverly, Diamond. "Blerd: The exploration of Blackness in gaming spaces, fan-interpretations, and creation of counter publics." *HyperHiz: New Media Cultures*, 2023.

Podcast

Beverly, Diamond, and Malina, Roger. "The Affirmation game and creative resilience." *The Bold Roast Podcast*, The University of Texas at Dallas, 2019.

Media

Beverly, Diamond. *Opportunities for all*. Social media campaign, Tarleton State University, 2019.

Beverly, Diamond. *Creative vocal performance: MLK candlelight vigil*. Live performance, Tarleton State University, 2015-2019.

Beverly, Diamond. *Creative vocal performance: Music through the ages and Black history*. Live Performance, Tarleton State University, 2018.

Beverly, Diamond. *Creative vocal performance: Black History Month celebration*. Live Performance, Tarleton State University, 2019.

Exhibition

Beverly-Porter, Diamond. *Optical Bios*. Experimental animation and sound Design installation at The Community Arts in Fort Worth, Fort Worth, Texas 2022.

Beverly, Diamond. *All together now*. Virtual art installation at The SP/N Gallery, The University of Texas at Dallas, 2020.

Beverly, Diamond. *What was lost?* Participatory art installation for the Creativity as Social Practice Exhibition at The Edith O'Donnell Arts & Technology Building Lobby, The University of Texas at Dallas, 2019.

Beverly, Diamond. *The Affirmation games*. Digital game for the Interactive Media, Art, Science and Humanities Showcase at The ArtSci Lab, The University of Texas at Dallas, 2019.

Beverly, Diamond. *Comfort*. Solo exhibition at The Edith O'Donnell Arts & Technology Building Lobby, The University of Texas at Dallas, 2019.

Beverly, Diamond. *Paper*. Solo Exhibition at The Clyde H. Wells Fine Arts Center Gallery, Tarleton State University, 2019.

PRESENTATIONS, WORKSHOPS, AND INVITED LECTURES

Creative Practice Talk and Panel Discussion, “Creative Praxis: The Exploration of Healing and Liberation through Critical Making and Technoculture.” *Ann Arbor Art+Feminism 2023: Wikipedia Edit-a-thon*, 2023.

Project Presentation, “Affirmations the politics of Liberation and exploration of healing in digital games.” *HASTAC*, 2023.

Project Presentation, “Affirmations the politics of Liberation and exploration of healing in digital games.” *Global digital symposium*, 2023.

Paper Presentation, “Shame works: How game developers and fan communities renegotiate representation and content in video games.” *Midwest Popular Culture Association/Midwest American Culture Association Annual Conference*, 2021.

Paper Presentation, “The White Gaze: The Impact and necessity of agency and representation of LGBTQIA+ characters in media.” *The Midwest Bisexual Lesbian Gay Transgender Asexual College Conference*, 2018.

Paper Presentation and Roundtable Discussion, “Hidden Figures: Black and POC history of the LGBTQ+ movement.” *The Midwest Bisexual Lesbian Gay Transgender Asexual College Conference*, 2019.

Artist Workshop, “Music inspired drawings workshop series.” *The smART Project*, 2021.

Artist Workshop, “Music inspired drawings workshop series.” *The smART Project*, 2020.

Town Hall Presentation and Discussion, “Pretty for a Black girl: How the intersection of microaggression and misogynoir Black women face impacts development.” *Southwestern Black Student Leadership Conference*, 2018.

Diversity Workshop,

“LGBTQ+.” *Diversity Dialogue*, 2015.

“Black LGBTQ+ and the Church.” *Diversity Dialogue*, 2017.

“Intersectionality.” *Diversity Dialogue*, 2018.

“Colorism.” *Diversity Dialogue*, 2019.

“Eurocentric beauty standards.” *Diversity Dialogue*, 2019.

“Intersection of race and gender in underserved populations.” *Tarleton Transition Mentor*, 2019.

Paper Presentation, “Traditionally underrepresented groups in video games.” *Texas A&M Research Symposium*, 2018.

HONORS AND AWARDS

The Jess Hay Endowment for Chancellor’s Graduate Student Research Fellowship, Nominee. The University of Texas System, 2021.

President’s Teaching Award, Nominee. The University of Texas at Dallas’ Center for Teaching and Learning, 2021.

Best Video Award for the short film *Discovering Granbury. Granbury Scavenger Hunt Service Project*, Tarleton State University, 2018.

Festival Official Selection for Short Film *Key. The Ocular Obstinace Moving Media Festival*, Brazos Drive-In Theater, 2018.

Festival Official Selection for short film *Air. The Ocular Obstinace Moving Media Festival*, Brazos Drive-In Theater, 2018.

PROFESSIONAL TRAINING

ATEC Teaching Assistant and Teaching Associate Training Seminar, The University of Texas at Dallas, 2019-2022.

Green Dot, Tarleton State University, 2019.

Ally Training, Tarleton State University, 2019.

PROFESSIONAL SERVICE

Graduate Mentorship, University of Texas at Dallas 2021 to Present
Graduate Mentor for Instructor of Record

- Mentor for incoming graduate student teaching as Instructor of Record at the School of Arts, Technology, and Emerging Communications.

Graduate Peer Mentorship Program, University of Texas at Dallas 2021 to 2022
Graduate Mentor

- Peer mentor for incoming graduate student cohort at the School of Arts, Technology, and Emerging Communications.

Gay-Straight Alliance, Tarleton State University 2017 to 2019
President (2019), Vice-President (2018), and Secretary (2017)

- Organizer for Texas A&M Systems 2nd chance prom that worked with a \$5000 budget by securing funding and donations.

Leaders4Diversity Conference, 2017 to 2019
Executive Planning Member

- Organizer for a statewide diversity conference that worked with a \$21,000 budget.

PROFESSIONAL AFFILIATIONS

Black Women's Studies Association General Member	2021 to Present
The smART Project , Dallas, Texas Teaching Artist and research Outreach Coordinator	2021 to Present
DSA North Texas , Collin County, Texas General Member and Racial Justice Working Group Member	2019
BlackGirlGamers , Dallas, Texas General Member	2018 to Present

LANGUAGES

English (native).
Spanish (novice).

COMPUTER SKILLS

Programming: Python, Java, C++, Kotlin, HTML, XML

Applications: Maya Autodesk, Blender Unreal Engine, Adobe Suite, Microsoft Suite, Audacity, Twine

Platforms: Game Mechanics, Level Design, Game Development, Gameplay

REFERENCES

Dr. Hong-An Wu, Assistant Professor
University of Texas at Dallas
Email: hongan.wu@utdallas.edu

Dr. Josef Nguyen Associate Professor
University of Texas at Dallas
Email: josef.nguyen@utdallas.edu

Dr. Kim Knight, Associate Professor
University of Texas at Dallas
Email: kim.knight@utdallas.edu

